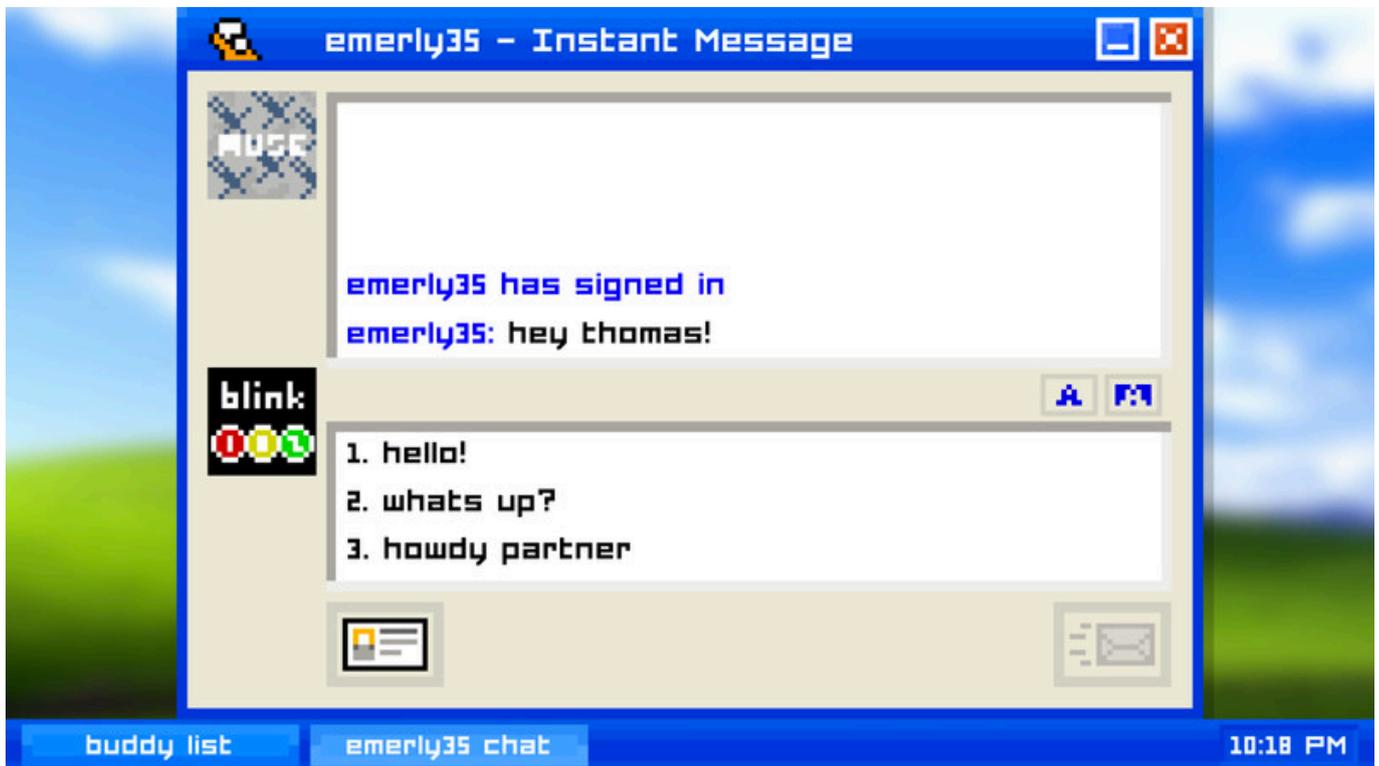


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Emily Is Away Activation.rar



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## About This Game

### Sign In again.

Remember a time before Facebook and Skype? When Windows XP was the next big thing and AIM was king. Relive that era with Emily is Away. Create a screenname and browse buddy infos in this chat-bot meets adventure game. Explore your relationship with Emily, a fellow high school student, in a branching narrative where you choose the outcome. And most importantly, change your text color to lime green so people know you're the coolest kid in school.

### Features

- Buddy icons, profiles and away messages.
- A dialogue decision-based branching narrative.
- Over an hour of nostalgia-inducing gameplay.
- Five chapters spanning five years of the main characters life.
- Computer sounds you hoped to never hear again!

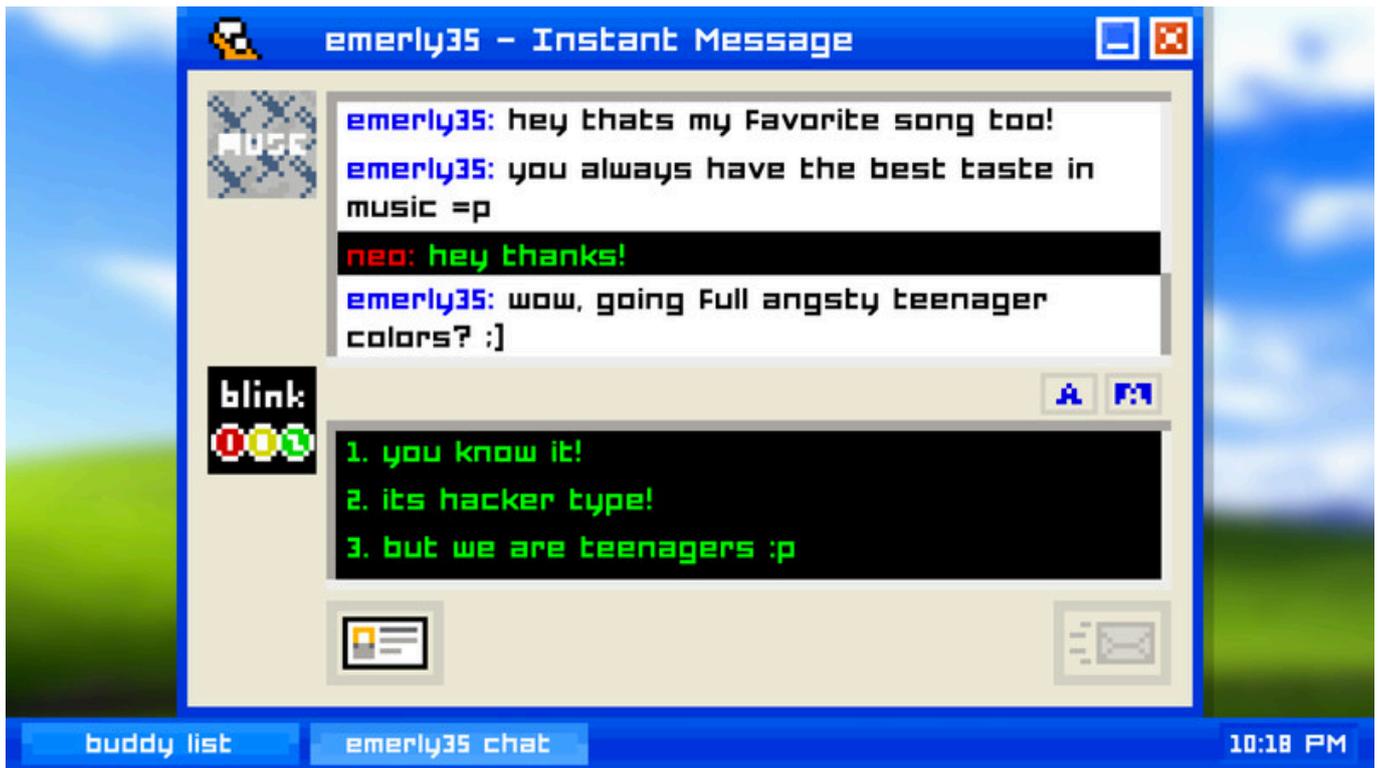
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Title: Emily is Away  
Genre: Adventure, Casual, Free to Play, Indie, Simulation  
Developer:  
Kyle Seeley  
Publisher:  
Kyle Seeley  
Franchise:  
Emily is Away  
Release Date: 20 Nov, 2015

b4d347fde0

English







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get cucked simulator. Horrible depressing ending. I wasted so much time trying to get a good ending.. EMILY IS AWAY ENDINGS

- Best Ending: goodbye.
- Good Ending: goodbye.
- Bad Ending: goodbye.
- Worst Ending: goodbye.. You can imagine how traumatizing this experience for me is when you know that I actually have a crush on a girl named Emily

10V10 would experience simulated and real life rejection again. The story wasn't very well done, and It always ends the same poor way. It's a incredibly short "story" that leaves you with an empty feeling at the end, and when I say empty I mean more like pointless.

However it took me on quite a nostalgia trip. If you used to chat with your buddies using AOL instant messenger on Windows XP like I did years back than you should give it a shot. it's pretty unique how well it made it feel like the early 2000s. The whole game is played on a simulated computer using an AOL instant messenger clone to talk to your friend, it even has the drama and stupid "situations"that being a teenager comes with. Felt pretty close to how I remember it feeling like back when.

It has value in my eyes despite it being a failure. If you're around my age than I recommend putting giving it a quick playthrough (20-30min), jumping a couple years in the past for 30min isn't so bad. Hell, If it was any longer I would be pulling my hair out.. I put my name as Brad.

Jokes on you Emily.. A heart-breakingly beautiful game.. Spend 40 minutes to collect all achievements :D But i dont like Emily after all that.

Collectin John Ceena Achievement make me really funny :D

Good game 4fun :) Try it

---

The game is about you having a crush on a girl from your high school and chatting with her.

The game puts you in 3 years of the character's life where he chats with his crush Emily.

It's kind of fun. You say something, then she replies, then you have to reply and it goes on.

Each time you have to reply, you will have three choices of what to say. So you have a few options and it won't be like watching a premade tv show.

Picking what to say is not all you have to do. You have to type it too. Well, not quite by yourself. There is a premade sentence for each choice. When you start hitting your keyboard buttons and try to type something, the letters began to be placed one by one. So you can either try to guess what your reply choice will say and try to type that, or simply just spam one button until the sentence is complete. Whichever type you are.

It's kinda fun but also saddening and stuff. Just like a real crush. If you don't want to go through the pain of having a crush on someone, don't play this. If you do want to, then play it. It only took me 0.9 hours to finish it (I started button spamming in the second half of the game). 0.9 hours isn't very much so you won't lose anything. Specially since it's free to play.

If you're a guy, you can play this. If you're a girl, I don't see the point. If you're a lesbian girl, yeah play and have fun. If you're a shemale, well then I'll be confused to advise whether to play or not so it's up to you. Heheh, just kidding.

I'd give the game 7/10 I think. Made me relive some bad memories of when I had a crush on a girl and f\*\*k did that hurt!

**---Spoiler---Read at your own risk---**

**No matter what choices you make, how you behave and what personality you will have, you will end up with one ending.**

**I tried it myself.. He was a boy**

**She was a girl**

**And this is the saddest of my reviews**

**He likes Green Day**

**She loves Coldplay**

**She indeed cold played like a pro I must say**

**He wanted her**

**She'd never tell**

**Secretly she wanted him as well**

**But out of all the dudes**

**From which she could pick**

**Of course she picks Brad the professional d1ck**

**He was a sk8er boy**

**She said see you later boy**

**He wasn't good enough for her**

**She VHS and chilled with Brad**

**While he'd never treat her bad**

**This game just keeps driving me mad**

**Sorry girl but you missed out**

**Sk8er boy is away now**

---

Could have been more that just good friends  
But this is how the story ends

Too bad that she couldn't see  
See the man that boy could be  
There was more beyond her screen  
His fading soul in that last scene

And I too died inside a bit  
For every time he pressed delete  
Asking nudes would have been better  
Than talking about madafakIn' weather

At last he could only say goodbye  
And I could only stare and cry  
Then when he finally went away

I just wanted to be gay. you just listen to some girl complain about her problems. A very interesting concept. You are a socially awkward person who is talking to a girl while trying not to stuff up your friendship. Make the wrong choice and you will lose your friendship. A good timewaster...

**PROS:**

1. New Concept
2. Interesting story
3. Quick
4. Good time waster

**CONS:**

1. Very Quick (30 mins of gameplay)
2. Repeats
3. Relates too strongly with social complications in the real world  
A good game and I can't wait to see number 2 in June.

**Overall: 7.75/10**

Would recommend!. this game easy game was made to kill time simply click on the clave I advise those who do not want to take the long game extract achievements easy. Notice: This review is based on my personal experience, which is very similar to the story of the game. Call it a semi-spoiler. With that said, those with intentions of playing the game without being spoiled, please look elsewhere.

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I used to have a lot of friends back in high school. And there was this one person with whom I never spoke too much. After graduation, she left for the US. We were able to get in contact with each other through social media, though. I think I struck a conversation with her first, and that's when our friendship started to blossom.

---

A few days in, we start to talk about almost everything, being all nice to each other and stuff. We speak about what school was like. Just sharing memories.

A few weeks in, mid-2012, and we talk to each other non-stop. We tend to stay up late for each other. Sometimes, we'd ask each other stupid questions just to keep the conversation going, because it was fun.

A few months in, end of 2012 to early 2013, and we have practically found solace in each other, and talk to get away from things. We share info on our problems. We complain to each other. We debate on things. And there are many times when she felt like she wanted to come back here to meet everyone again. This was the closest I've been with a person online.

It's about mid-2014, and we've run out of things to talk about. She talks about how she doesn't feel too alone anymore. and how she's making new friends now and then. And I say that I'm really happy for her. She sells cupcakes, and goes out with her friends once a while.

It's 2015 ... I send her a sort of petition to sign, but it was just a desperate attempt to try to resuscitate our excessively engaging conversations again. It didn't work, ended up talking about college again. It felt like talking to her the first time all over again.

2017... and counting ... I haven't spoken to her since then ... and it doesn't feel like we're friends anymore.

Although I am a stranger to the nostalgic visualization that the game represents to those who are familiar with AOL Instant Messaging (as I have clearly never used it), *Emily is Away* nails this emotional aspect of my life so hard, it made me think of the times when I actually had a lot of fun talking to my friend. The fact that I can't have that back again makes it all the more hurtful. And all the more reason to give it a try, so you could appreciate what you had while it lasted.

*This game, in short, is a reminder that all good things will always come to an end. And I feel  
horrible about it.. emerly35 has signed in  
emerly35: Hey, what are you doing?*

*Me: Playing a game*

*emerly35: What game?*

*Me: IDI NAHUI LET'S GO  
RUSH B*

*emerly35 is away*

*10\10 You don't rank up dating*

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